



Academic Centre of Excellence
in Cyber Security Research



How (not) to use TLS between 3 parties

= Formal Model for **Authenticated and Confidential Channel Establishment over 3 Parties**=

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Based on a paper accepted for publication at Euro S&P 2017

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PRESENTATION OUTLINE

1. Context/Aim: achieve secure communication over insecure channels
2. Authenticated and Confidential Channel Establishment (ACCE) Model -- 2 parties
3. Attacks on Cloudflare's Keyless SSL: How 2ACCE-security breaks with 3 parties
4. A Provably Secure Keyless SSL Variant
5. ACCE with 3 parties (3ACCE): A Glimpse of the Formalisation
6. Food for Thought



Use of Insecure Channels....

Web (HTTP) traffic threat

- eavesdropping, impersonating, theft
 - Examples
 - Un-trusted ISPs
 - Vicious attackers
 - Mass surveillance ...



Mobile-networks threat (2G, 3G, 4G)

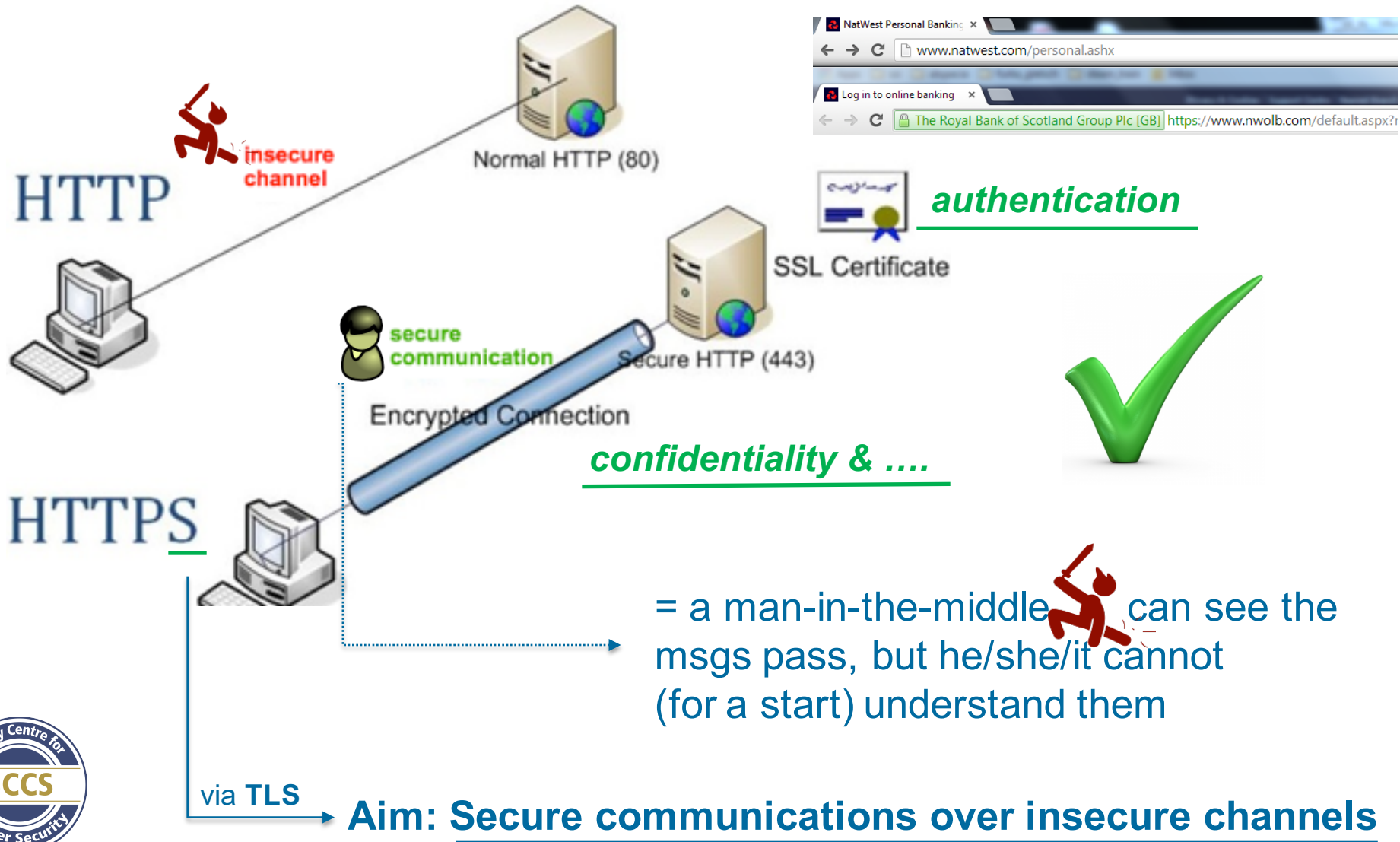
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Scale of consumer cybercrime only (Norton by Symantec, 2013 report)

- 1 MILLION+ VICTIMS DAILY
- Costs: \$ 298 per victim, 50% more than in 2012

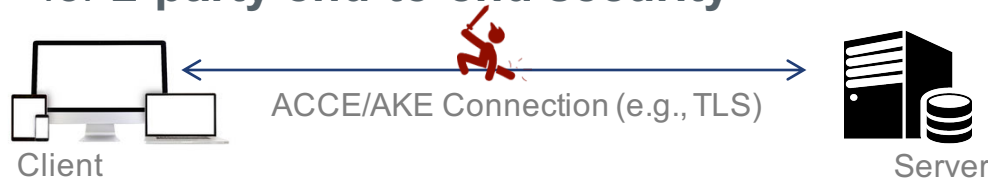


Why SSL/TLS ? ... e.g., HTTP vs. HTTPS

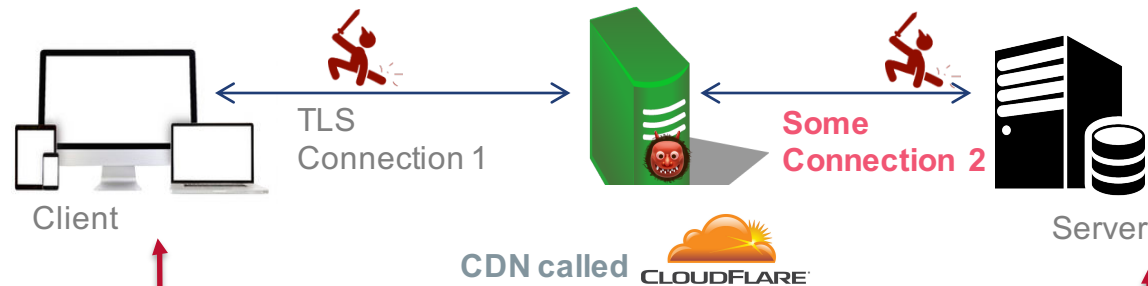
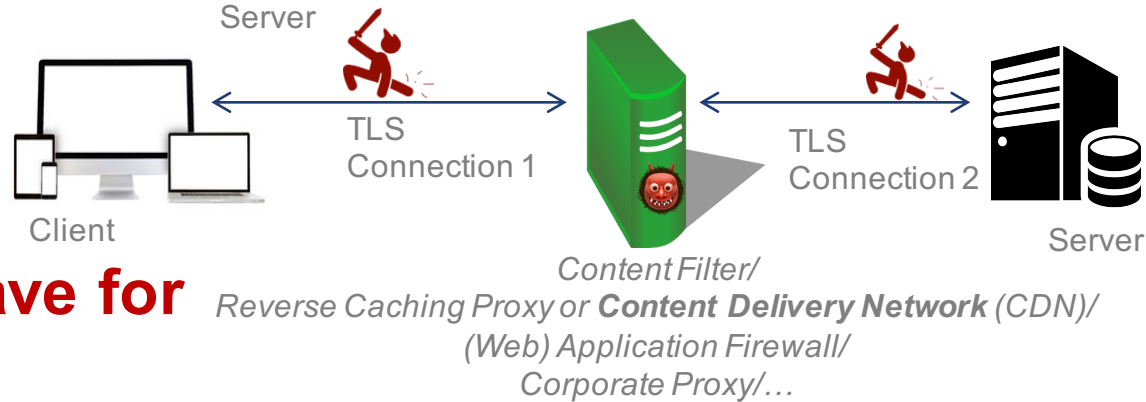


TLS & Authenticated and Confidential Channel Establishment (ACCE)

ACCE or AKE (authenticated key exchange) security models, and protocols implementing them (provably or otherwise) were conceived for **2-party end-to-end security**



!!
What guarantees do/should/could we have for 3-party ACCE??



!! product called **Keyless SSL** **!!**

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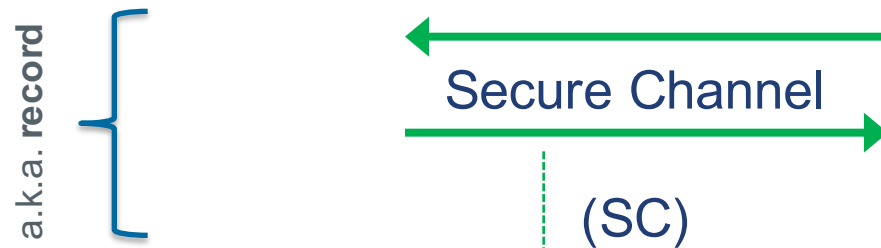
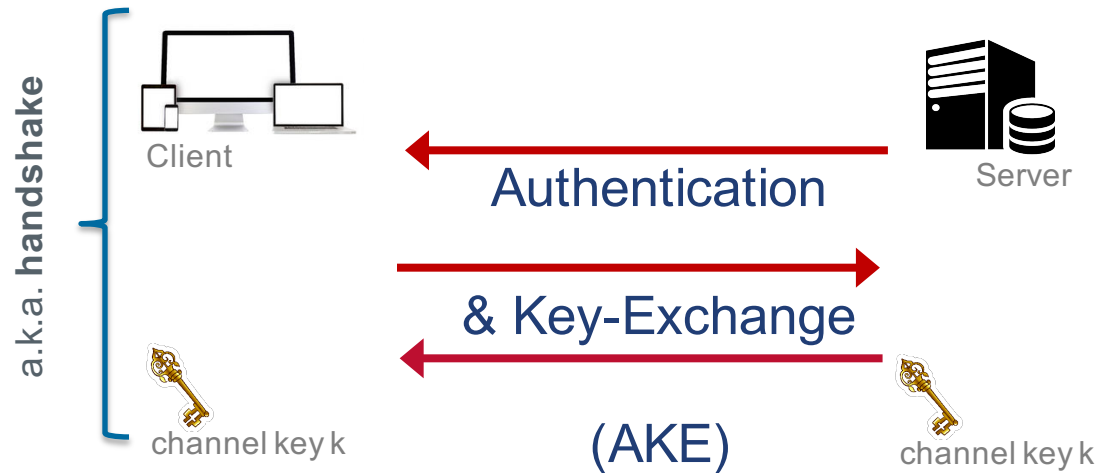
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Towards Secure Communication over Insecure Channels

(Authenticated) Key-Exchange



... secured by authenticated encryption ...

Done using the crypto "toolbox".

Encryption:
Symmetric-key encryption:
block ciphers, stream ciphers

Public-key encryption:
RSA, ElGamal, ...

Authentication:
MACs:
shared-key between signer and verifier

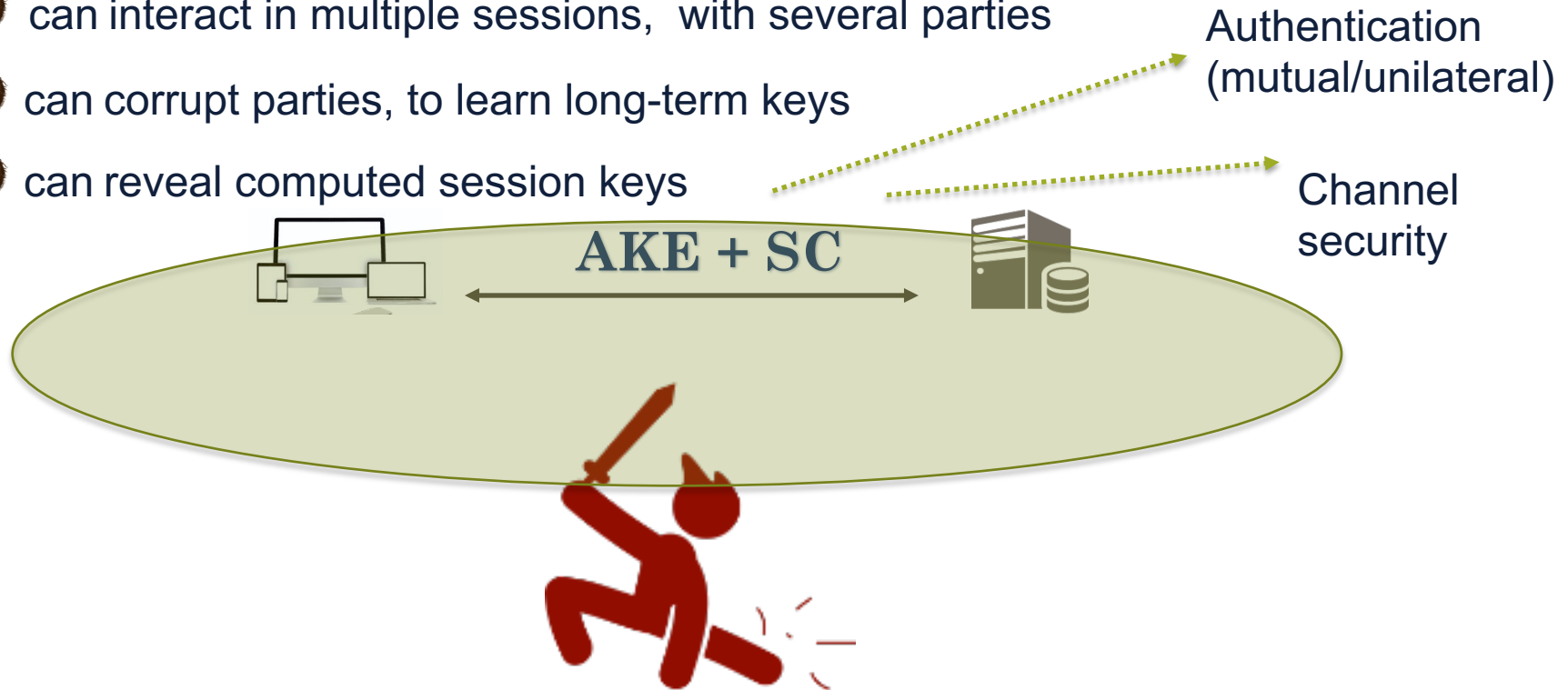
Digital signatures:
private key used for signing

public key used for verification

(2-party) ACCE/AKE Threat-Model: Background

A man-in-the-middle adversary 🐼; Aim: break channel-security

- 🐼 can interact in multiple sessions, with several parties
- 🐼 can corrupt parties, to learn long-term keys
- 🐼 can reveal computed session keys



Extra guarantee:

forward-secrecy = if 🐼 corrupts a user now and gets hold of its long-term secret key, then 🐼 cannot break the security of past sessions

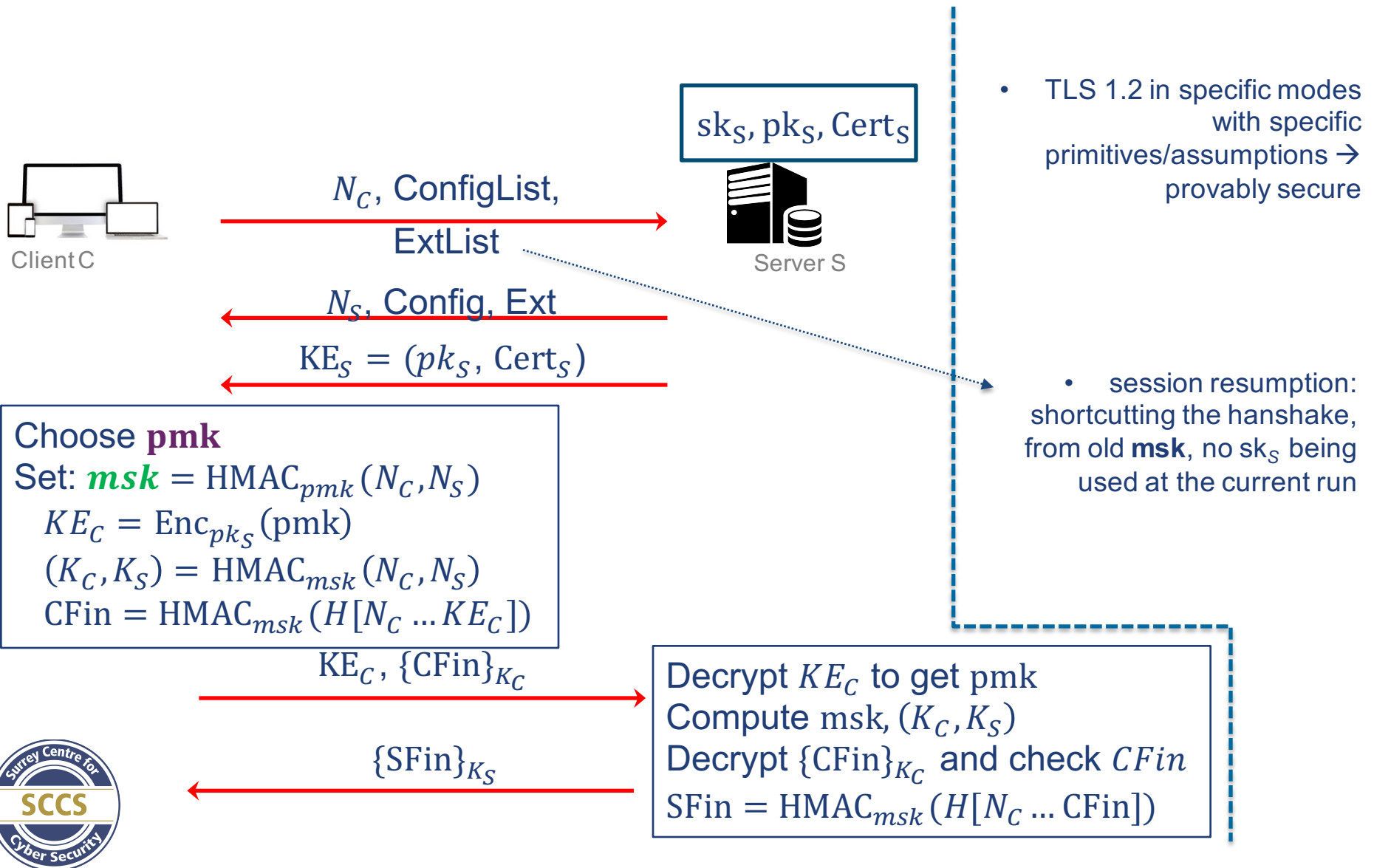
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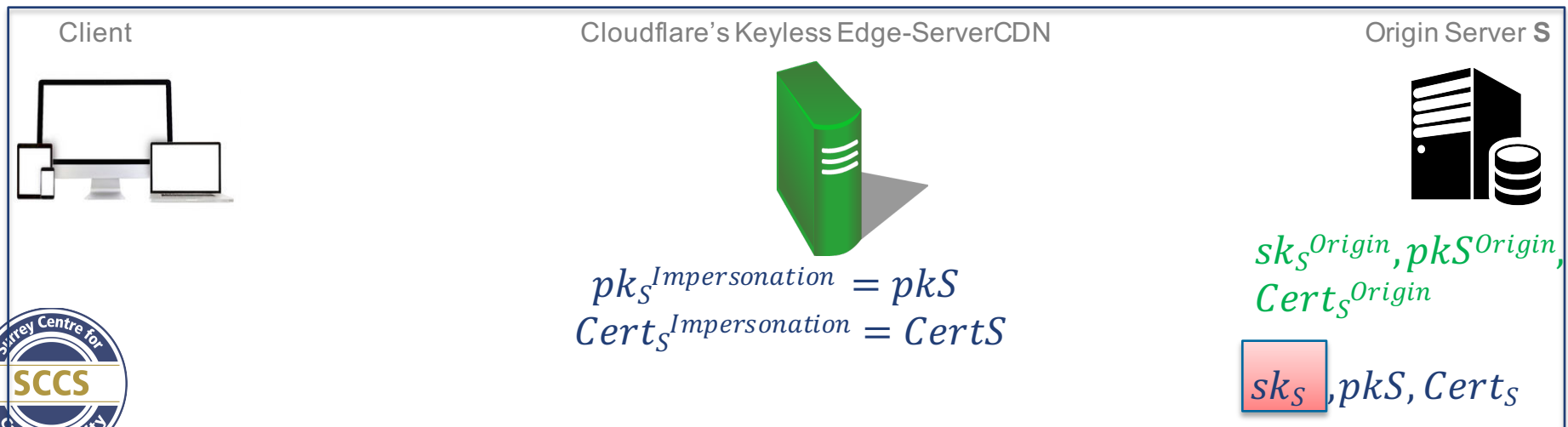
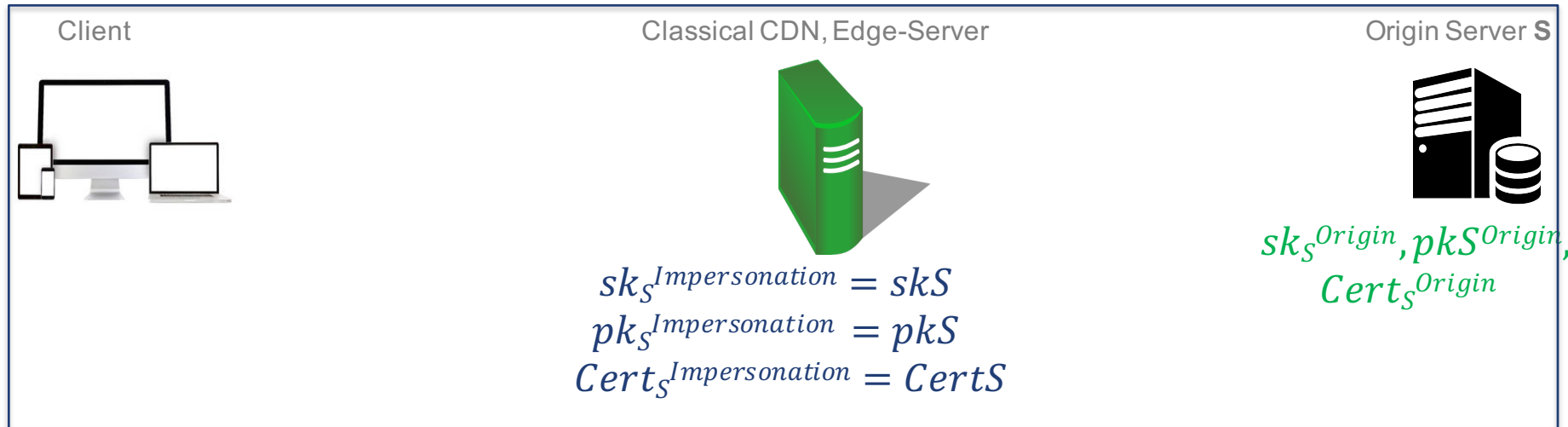
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Preamble: The TLS/SSL Handshake (RSA-mode)



Preamble: Classical TLS over CDNs vs. Cloudflare's Keyless SSL



Cloudflare's Keyless SSL



Client C



Keyless SSL Edge-Server MW



Origin Server S

N_C , ConfigList, ExtList

N_S , Config, Ext

$KE_S = (pk_S, Cert_S)$

Choose pmk

Set: $msk = \text{HMAC}_{pmk}(N_C, N_S)$

$KE_C = \text{Enc}_{pk_S}(pmk)$

$(K_C, K_S) = \text{HMAC}_{msk}(N_C, N_S)$

$\text{CFin} = \text{HMAC}_{msk}(H[N_C \dots KE_C])$

$KE_C, \{\text{CFin}\}_{K_C}$

KE_C

pmk

Get msk , (K_C, K_S) , check CFIn

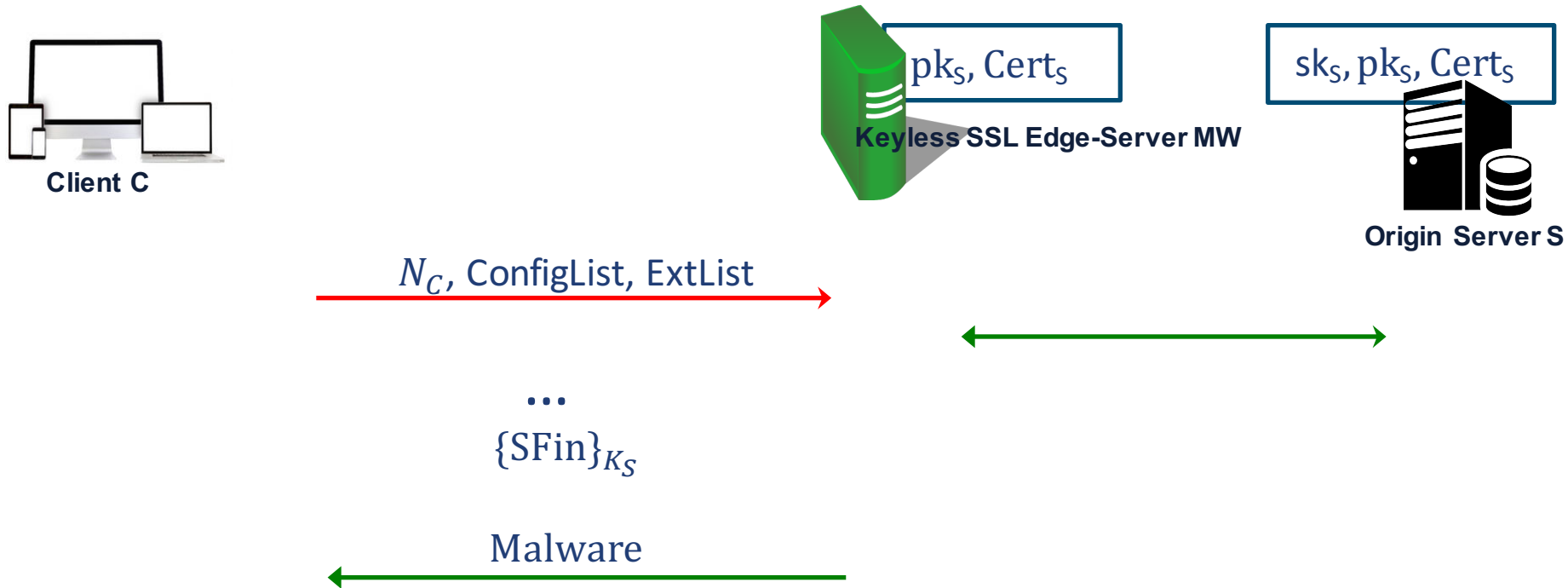
$\text{SFin} = \text{HMAC}_{msk}(H[N_C \dots \text{CFin}])$

$\{\text{SFin}\}_{K_S}$

! gets pmk

! uses his sk to produce a **channel key** for C—MW, to which he has **no access**

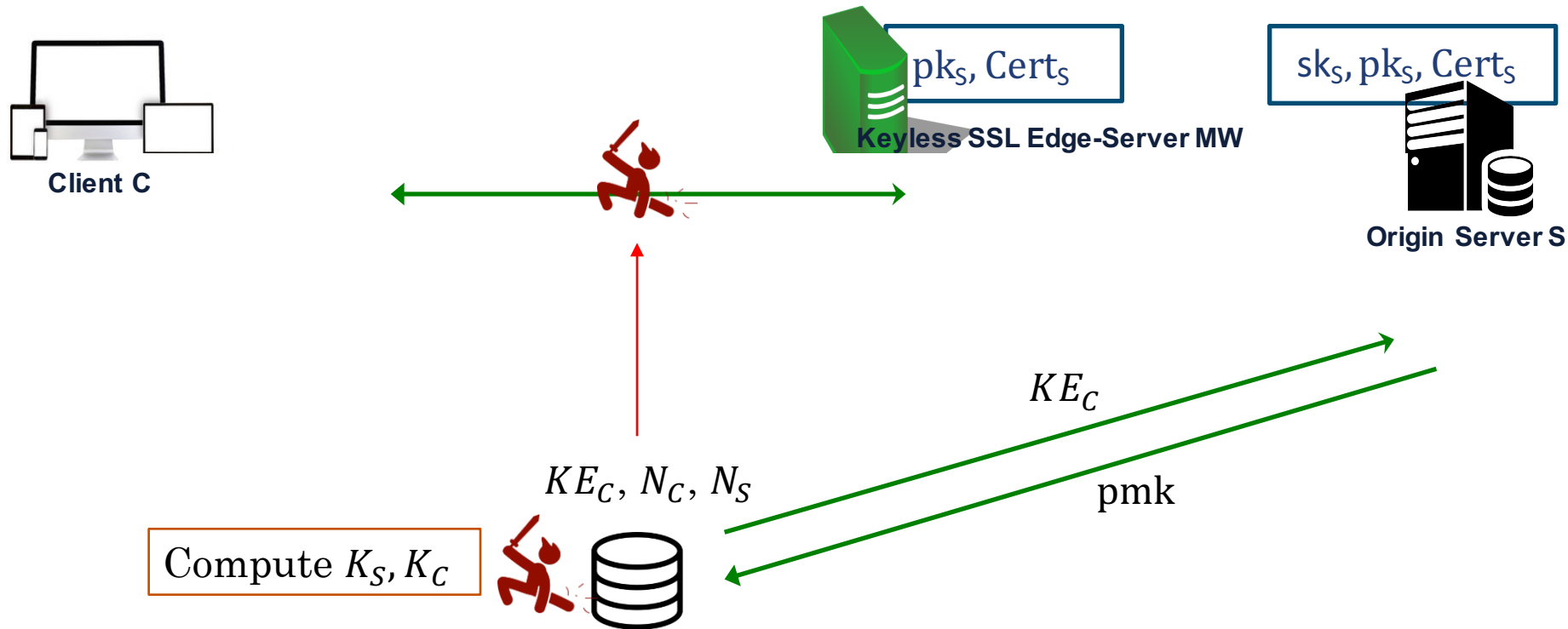
Keyless SSL's Pb1: Lack of Accountability



The CDN can send what it pleases *on behalf of S*, without *S's* knowledge/control!

If the server *S* knew the channel-key, the *S* could monitor/audit the CDN's behaviour!

Keyless SSL's Pb2: One, All-Compromising Malicious CDN



A malicious CDN can compromise all sessions! Mass surveillance?!

If the server S got more than just a out-of-context KE_C (e.g., C-side session-data), then this attack would be harder for malicious CDNs

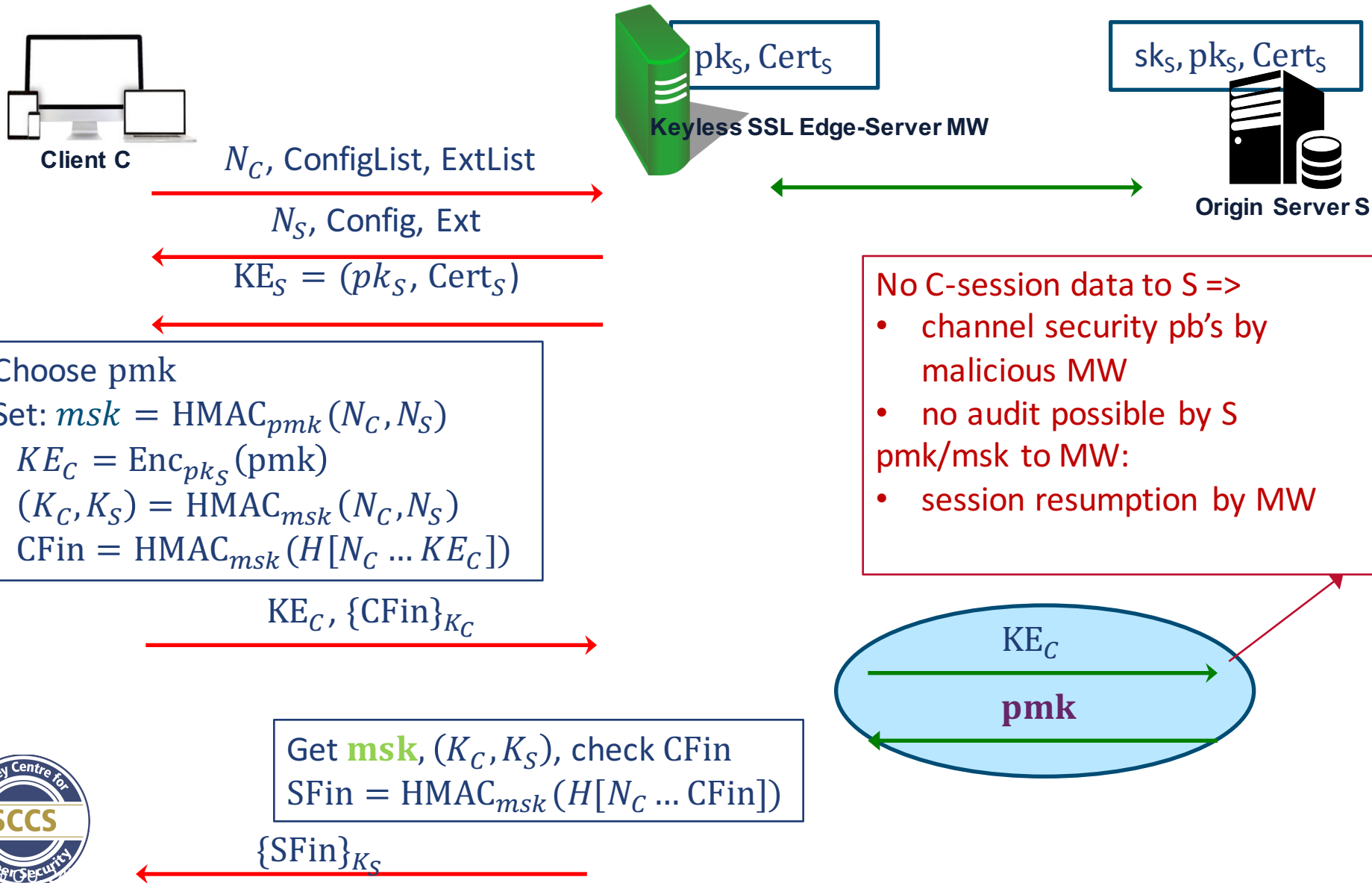
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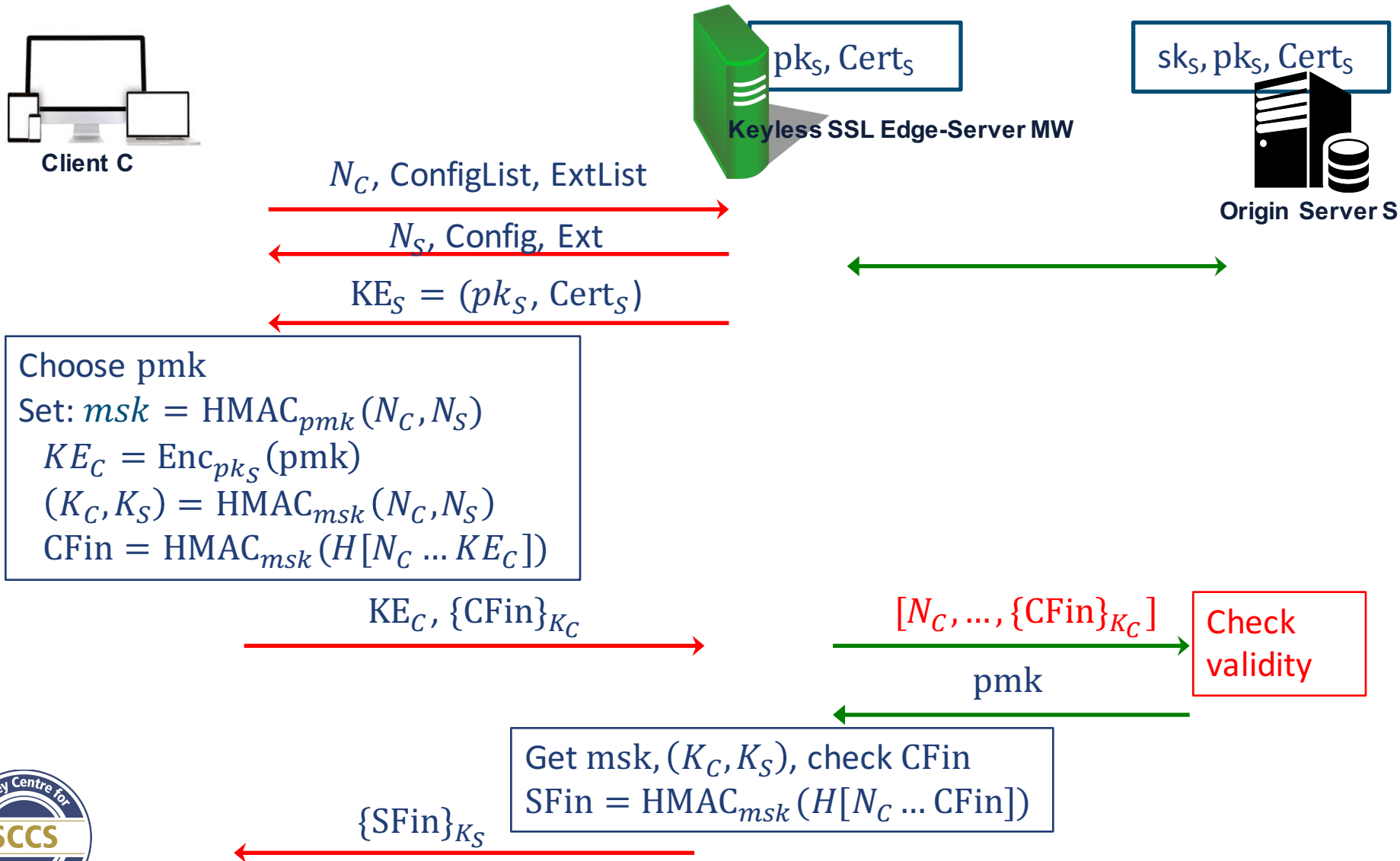
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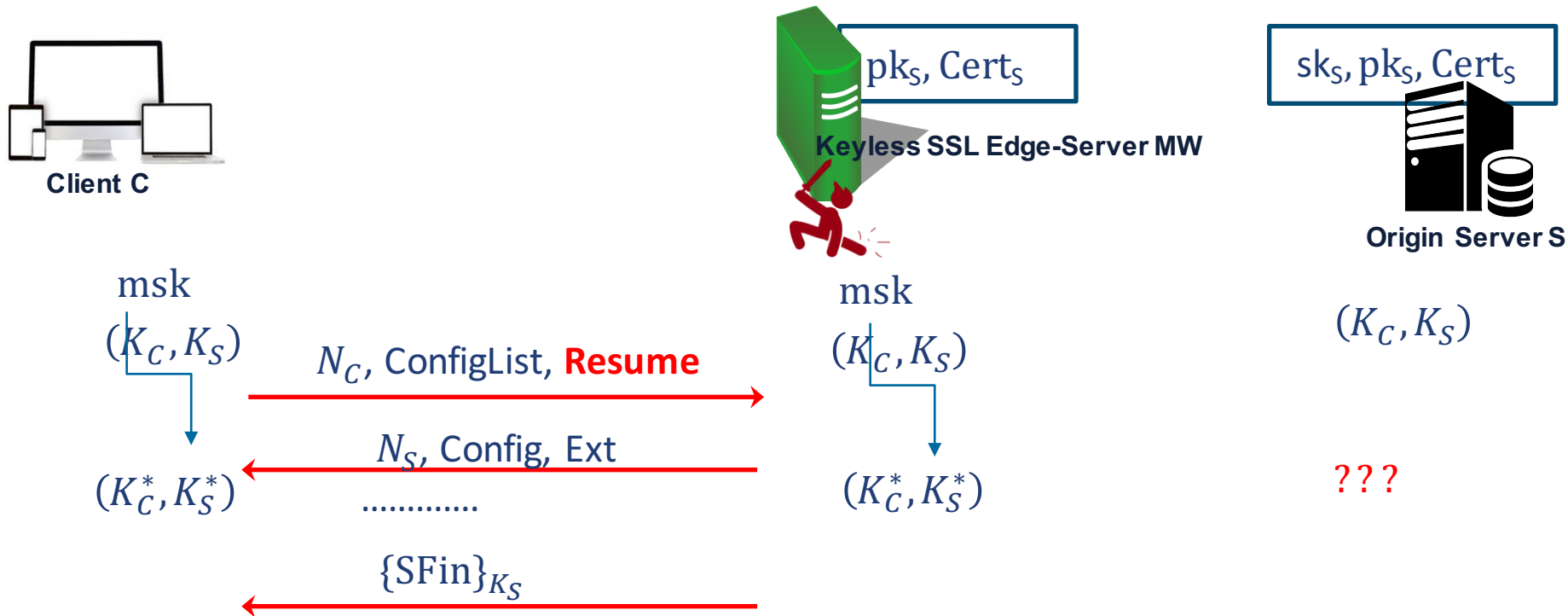
Keyless SSL's Main Pbs: Recall



Keyless SSL's Fix: First-Attempt



Keyless SSL's Fix-Attempt: Resumption vs Accountability

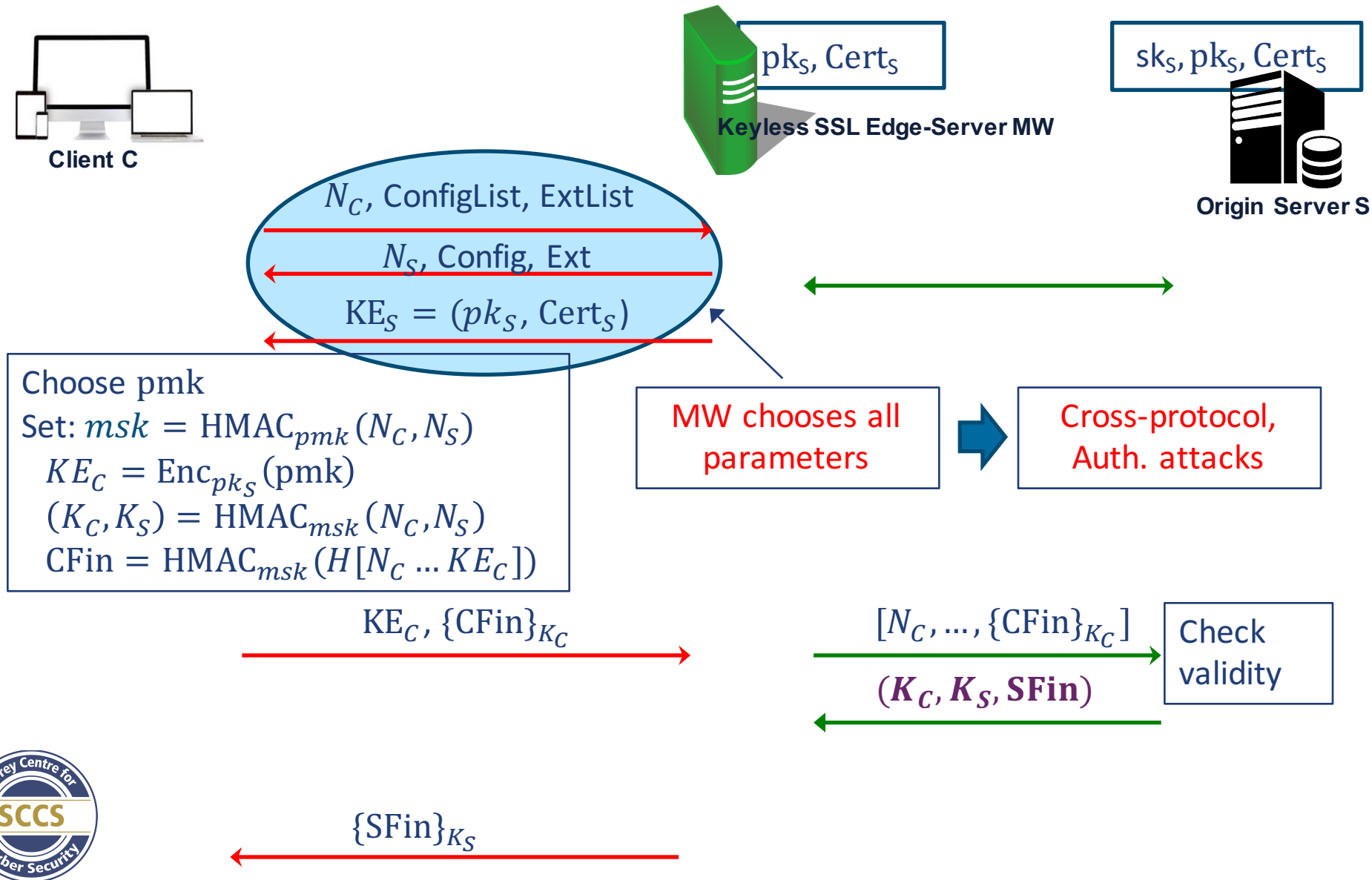


Resumption: run a shorter handshake => computation of session-keys related to a previous, full handshake

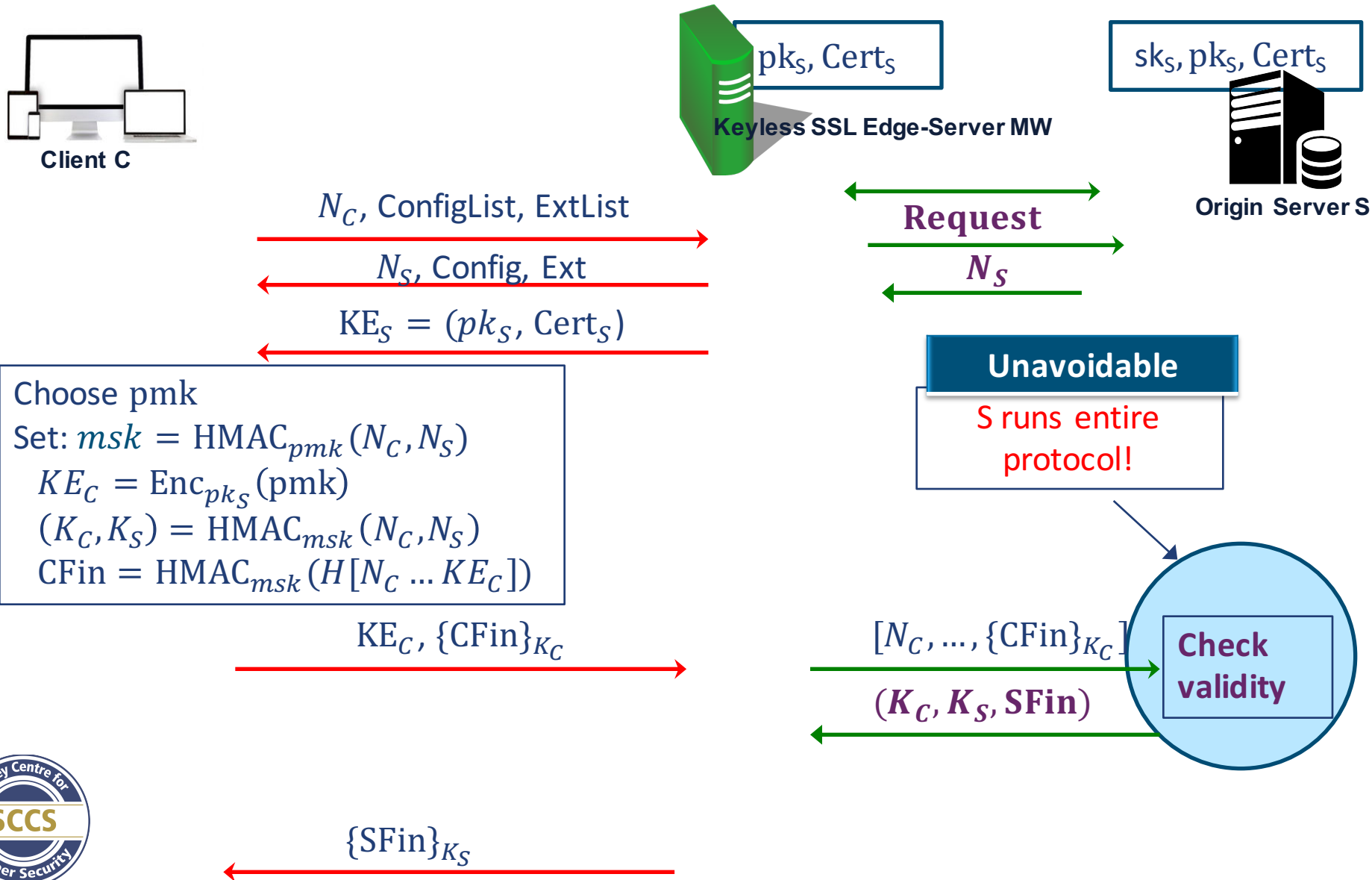
Given *msk*, MW just needs a new tuple of nonces for new session-keys

Accountability??

Keyless SSL's Fix: Second Attempt



Fixed Keyless TLS 1.2



Fixed Keyless TLS 1.2 (RSA Mode) -- Notes

Authentication and Secure Channel:

- N_S generated honestly
- KE_C given in full context, allows S (honest) to prevent channel-security attacks by MW corruption

Accountability (by S for the C—MW link):

- MW forwards the nonces of MW and C, encrypted CFin, and KE_C
 - S can verify the forwarded nonces are correct as per Cfin and KE_C
- S sends directly the session keys and encrypted SFin
 - No session resumption

Other features:

- Security w.r.t. to new formal ACCE model
- More security guarantees, under some assumptions, such as *content soundness* (i.e., “MW can only deliver contracted material”)

Fixing Keyless SSL – Some More Results & Discussions

Original Keyless TLS 1.2. in DHE mode

- It exhibits cross-protocol attack
- It ensures no accountability & no content soundness
- Unfortunately, our Fixed Keyless TLS 1.2 in DHE mode has the same drawbacks as our Fixed Keyless TLS 1.2 in RSA mode (i.e., large PKI, heavy server-side computation)

Keyless TLS 1.3

- It did not exist in CloudFlare's original proposal
- In our paper, we propose a Keyless TLS 1.3 which
 - does not allow resumption
 - is more efficient than Fixed Keyless TLS 1.2 and
 - needs a lighter PKI

A General Tradeoff:

- accountability vs limited resumption
- in the full version, we show how to attain 3(S)ACCE -security and allow session resumption, if we allow the client to be aware that the handshake is legitimately proxied

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The “Proxied AKE” Infrastructure -> Our 3ACCE Model

Three-party system:

- Client, Server, Middleware (MW)
- Server owns contents $\omega_1, \dots, \omega_n$
 - Each ω_i associated with $(sk_i^S, pk_i^S, Cert_i^S)$
- MW agrees on **contract** with Server that:
 - MW can later cache/”process” ω_i and serve it to clients
 - MW has its own credentials (sk_{MW}, pk_{MW})
 - For each contracted ω_i , MW gets $(pk_i^{S,MW}, Cert_i^{S,MW})$, maybe $sk_i^{S,MW}$



sk_{MW}, pk_{MW}
 $\omega_j, pk_j^{S,MW}, Cert_j^{S,MW}$
 $sk_j^{S,MW}$

$\omega_1, \dots, \omega_n$
 $sk_i^S, pk_i^S, Cert_i^S \quad \forall i$

Secure “Proxied AKE” or the 3ACCE Security

Composition of two 2-party channels (C-MW & MW-S)

- C-MW is always unilaterally authenticated
- MW-S is always mutually authenticated
- C-S (direct) is always unilaterally authenticated

We defined four security notions

- Authentication
 - Channel security
- } Adapted from the 2-party case
- Accountability: if MW impersonates S, then S knows key
 - Content soundness: MW cannot deliver uncontracted content

Main technical difficulty: session partnering



Security Definitions' Crux: Session Partnering

Protocol is executed by parties

- Each execution is a party **instance**
- Party instances execute protocol **sessions**, which have sid's
- Each party instance keeps track of:
 - Session ID sid – e.g. randomness and values used in key-computation
 - Partner ID pid – party with which one thinks they communicate

For CDN, pid could be server, while “real” partner is MW

- Computed session key set K
- Some other AKE technicalities (e.g., reveal bit, channel bit, etc.)

2-Partnering: 2 instances are partnered if they share sid's

**But importantly...
partnering defines which sessions can be secured**



There are two cases:

- Client is aware of MW (essentially **2-partnering**)
- Client is unaware of MW (CDN/Keyless SSL)

If client is **unaware of MW**, there are two sub-cases:

- If MW **needs** S (Keyless SSL): **four** instances partnered:
 - Client instance, MW1 instance, MW2 instance, S instance
- If MW is **autonomous** (like in CDN): **2** instances partnered:
 - Client + MW1 instance
 - Partnering extends on 3 parties (and corrupting S is treated within)

Using 3-partnering this way allows us to re-use 2-party security definitions for authentication + channel security

New 3ACCE Guarantees: Accountability & Content Soundness

Accountability

- CDNs allow MW to **impersonate S**, with S's accord
- It is in S's interest not to care beyond that
- However, client has **no way of distinguishing** MW & S
- Solution:
 - Either make client **aware** of the MW
 - Or make sure MW unable to "hurt" client (by **auditing** secure channel)

Content Soundness

- MW only allowed to know **some contents** (by contact)
- Later, MW will contact S and ask to **cache** contents
- S must make sure **only allowed contents** are sent



Fixed Keyless: Provable Security

Theorem 1. Let Π be the 3(S)ACCE-K-SSL variant. We denote by P be the unilaterally-authenticated TLS 1.2 handshake, by P' , the mutually-authenticated TLS 1.2 handshake, and by Ψ , the transformation of P' to an AKE protocol by the computation of the export key ek . If the following conditions hold:

- If P is a 2-SACCE-secure protocol, P' is a 2-ACCE-protocol, and $\Psi(P')$ yields pseudorandom keys;
- For TLS-DHE: if the hash function H is collision-resistant and the signature scheme used to generate PSign is unforgeable;
- For TLS-RSA: if P guarantees channel security;

Then Π guarantees 3(S)ACCE-security⁶.



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Keyless SSL and Other TLS “Compositions” over 3 Parties

CDNs, Filtering, Proxy-ing

- Uses a “cache/process then deliver” strategy to improve efficiency in content delivery over HTTPS:// or to filter content. etc.
- Provide such services transparently to clients
- A single CDN/Proxy can serve many content owners simultaneously
- TLS/SSL was not designed to be run in 2+, i.e., be composablely secure
- These services were not designed with client-security and privacy in mind
- Bespoke solutions like Keyless SSL can be even worse than simple “TLS sequencing”
- These services can provide a mass surveillance tool since, e.g., a lot of information passes through a single CDN!
- These services do not allow clients to make informed decisions based on whether they communicate with a CDN/proxy, etc. or the server directly



Maybe, the client should know and would choose security over efficiency!

THANK YOU!

QUESTIONS?

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